

# ECOOPSYSTEM SUSTAINABILITY MATRIX *Draft*

Kernel						
Stakeholder	How can it benefit from the commons	How could it harm the commons	Skin in the game mechanisms	How could it be vulnerable	Skin in the care mechanisms	How to promote thick ties (soul) with others



This is a matrix for analyzing the sustainability of a Platform Ecoopsystem idea. You need to test the idea first with the ECOOPSYSTEM IDEA TESTER canvas, or initiate a process to help you to fill it collaboratively, seeding and growing it in the way with the ECOOPSYSTEM EXPLORATION canvas. Answer the columns for each Stakeholder and for the Kernel.

## Stakeholder

List here the stakeholders that would form part of the ecoopsystem.

## How could it benefit from the commons

Describe how that stakeholder could benefit from the commons of the ecoopsystem, directly or as a means to create value. You may want to use the free [platformdesigntoolkit.com](http://platformdesigntoolkit.com) to get ideas on how to answer this column.

## How could it harm the commons

Describe how that stakeholder could harm, intentionally or unintentionally, directly or indirectly (i.e. harming others that are contributing to the commons).

## Skin in the game mechanisms

Describe here mechanisms that would make that stakeholder accountable for harming the commons, but also for getting a reward for a contribution to it (see column How could it benefit from the commons). For this, and the following columns, you may be interested in reading IFTF free reports "Work, Interrupted: The New Labor Economics of Platforms" and "Designing positive platforms: a guide for a governance-based approach"

## How could it be vulnerable

How could this stakeholder become vulnerable because of its participation on the ecoopsystem.

## Skin in the care mechanisms

Describe here mechanisms that would make that stakeholder be directly involved in the care vulnerable participants.

## How to promote thick ties (soul) with others

Describe here mechanisms to promote face to face interaction and community building activities within those stakeholders, or with other type of stakeholders.